CS206

Midterm
Iterators
Recursion

Midterm

- Q1 reading code
 - 16 pts mean 14.2
- Q2 copy into array list
 - 20 pts mean 17.1
- Q3 Big-O
 - 16 pts mean 13.4
- Q4 bubble swap on linked lists
 - 24 pts mean 15.9
- Q5 queue copying
 - 24 pts mean 18.9
- Overall mean 80.3

What is the output?

- A. PartA.java
- B. Overloaded.java
- C. SNums.java
- D. AlFunc.java

Write a method that takes as input two arrays of Strings and copies only those strings that occur at the same index in both arrays to a new ArrayList, which is returned.

copier.java

Complexity

TD.java

BubbleSwap on a doubly linked list

BubbleSwapList.java

Merge 2 queues into one, keeping sorted order

ArrayQueue.java merge function

Iterators

- Abstracts the process of scanning through a sequence of elements (traversal)
 - an interface with three methods
 - boolean hasNext()
 - true if the iteration has more elements
 - E next()
 - Returns the next element
 - void remove()
 - Removes from the underlying collection the last element (optional)
- Combination of these two methods allow a general traversal structure

```
while(iter.hasNext()) {
  iter.next();
}
```

Why Iterators?

- They encapsulate traversal
- Container independence
 - allows traversal without knowledge of underlying data structure implementation,
 i.e. .length or .size()
 - allows switching out the underlying data structure while causing the least amount of code change else where

Iterable Interface

- An interface that with a single method:
 - iterator(): returns an iterator of the elements in the collection
- Each call to iterator() returns a new iterator instance, thereby allowing multiple independent traversals of a collection

Iterator example

IteratorTest.java

- 1 no iterator, dies on remove
- 2 no iterator, unexpected behavior
- 3 iterator, success

Writing to Files

- In the simplest case as easy as println
 - outputter.java
- Lots for for complex scenarios
 - java.io
 - java.nio.channel
 - java.nio.files

Recursion

A method that calls itself, either directly or indirectly Importantly, need a way to stop

```
public void a(int c)
  System.out.println("A" + c);
  a(c-1);
                                       Class Recurser
public void b(int c)
  System.out.println("B" + c);
  if (c<=0) return;</pre>
  b(c-1);
```